



GLOUCESTERSHIRE BOWLS ASSOCIATION

MEN'S DIVISION

GBA Senior Fours

26 April 2021

Fellow bowlers

It has been pointed out that there are printing errors on page 40 and page 44 of the County yearbook where there are two Senior Fours Round 1 and that these and others do not correspond with the new rounds/dates published in my letter of 31st March.

For clarity, the Senior Fours shall be played on the following dates;

Bristol Section

Yearbook Round 1: 10th May, now **Wednesday 23rd June**

Yearbook Round 2: 28th May, now **Wednesday 30th June**

Yearbook Round 3: 9th June, now **Wednesday 7th July***

Cheltenham Section

Yearbook Preliminary: 10th May, now **Wednesday 23rd June**

Yearbook Round 1: 28th May, now **Wednesday 30th June**

Yearbook Round 2: 9th June, now **Wednesday 7th July***

Gloucester Section

Yearbook Round 1: 10th May, now **Wednesday 23rd June**

Yearbook Round 1: 28th May, now **Wednesday 30th June**

Yearbook Round 2: 9th June, now **Wednesday 7th July***

Stroud Section

Yearbook Round 1: 10th May, now **Wednesday 23rd June**

Yearbook Round 1: 19th May, **Wednesday 30th June**

Yearbook Round 2: 28th May, now **Wednesday 7th July***

Yearbook Round 3: 9th June, now **Wednesday 14th July***

*Due to a potential clash with the GBA County President's Tour, teams who include a proven 'tourist' may, upon notifying their section competition secretary, delay the rounds due on **7th and 14th July** up to and including **21st July**. Arrangements to be made with reference to Section 3 of the Competition Rules (2021) which can be found on Pages 63-64 of the Division Yearbook.

The semi-finals are to be played at Frampton-on-Severn BC on **Wednesday 28th July** and the final at Bishops Cleeve on **Monday 2nd August**.

The County Champions will progress to the National Championships, to be held at Leamington from **Friday 27th August to Sunday 29th August** inclusive.

Do not forget the change in format for this year, to **fifteen ends**.

Regards Ian Gauld
County Competition Secretary